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## Requirements Management

The Interface Between
Requirements Development and
All Other Systems Engineering Processes



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#### **Preface and Dedications**

We wrote this book to help people that have been trained in one discipline at the expense of achieving a balanced view of complete systems. We are systems engineers that are experts in requirements. We are systems engineers first and foremost, because without an appreciation of all of the disciplines of systems engineering we would not be able to appreciate the finer points of our speciality. Without an appreciation of all of the disciplines of systems engineering we could not be experts in our field.

We gratefully acknowledge the support we received from a team of people from the HOOD Group in the writing of this book. Amongst them, we specially want to say thank you to

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Munich, October 2007 Colin Hood

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#### 1 Introduction

#### 1.1 Aim of Book

The aims of this book are to motivate successful improvements to requirements management, to promote understanding of requirements management as one of an interrelated set of systems engineering disciplines, and to understand these systems engineering disciplines and their interfaces to requirements processes.

#### 1.2 Benefit to be gained from book

By understanding and following the guidance in this book you will be able to reap benefits of synergy between team members and across departmental boundaries by coordinating efforts in requirements management as part of your systems engineering activities.

We have seen organisations that as they have grown have developed to become a collection of independent departments. Too often these departments concentrate increasingly on achieving their departmental aims, eventually to the extent that their departmental aims become more important than the aims of the overall organisation. What we need is coordinated teamwork where each part of the team pulls in the same direction.

This book helps a team to understand the central role played by requirements in systems engineering projects. It shows that no one systems engineering discipline is more important that any other. It shows that all the systems engineering disciplines are interrelated and interdependent.

This book will establish the need for, and legitimise the use of requirements management and engineering.

Managing requirements consists of managing changes to requirements, managing various versions of requirements, managing multiple configurations of requirements, managing deliveries of requirements on time, in budget and to the correct quality without taking undue risks. And

all the time ensuring that all those who need to know, know who is responsible for what. All of this requires communication and commitment.

Product and services produced to meet requirements must be checked against requirements to ensure that the specified and agreed requirements have been achieved

A perfectly optimized system is a set of suboptimal subsystems. If teams try to optimise each subsystem there will be conflict. Following the advice in this book teams will be inspired to see the big picture and be able to concentrate on getting the system built as required.

To introduce terms such as RM&E (requirements management and engineering) and relate to other nomenclature so that CMMI (Capability Maturity Model Integration) terms may be used throughout the book

#### 1.3 Definition of terms

CMMI: Capability Maturity Model Integration. A framework for scoring an organisation's ability to work with systems engineering processes. CMMI comes from the Software Engineering Institute (SEI) of Carnegie Melon University in Pittsburgh U.S.A. Various trademarks and service marks of the SEI relating to CMMI are acknowledged.

HCM: HOOD capability model. A model for judging the quality of the implementation of a process mainly by considering the quality of its work products. Often used to support motivation of change programmes by measuring and publishing progress.

Process: (see also Software Process). A sequence of steps performed for a given purpose; for example, the software development process.

Requirement: A statement identifying a capability, physical characteristic, or quality factor that bounds a product or process need for which a solution will be pursued.

Requirements Definition: The process of producing documented and agreed requirements by means of elicitation, specification, analysis (quality check: judgment of requirements against quality criteria), and review (leading to acceptance, rejection, or return for rework) of requirements.

Requirements Development: The purpose of requirements development is to produce and analyze customer, product, and product-component requirements.

Requirements Engineering: See Requirements Development.

Requirements Management: The set of procedures that support the development of requirements including planning, traceability, impact analysis, change management and so on.

Requirements Management: The sum of the interfaces between requirements development and all other systems engineering disciplines such as configuration management and project management. The purpose of requirements management is to manage the requirements of the project's products and product components and to identify inconsistencies between those requirements and the project's plans and work products.

RM&E: Requirements management and engineering. The overall term used to include all requirements related processes.

Note to RM&E: In the 1990's the overall term used was requirements management. Then towards the end of the 1990's and early in the new millennium a trend gathered momentum to split the management of requirements from the development of requirements. Some organizations made the distinction along the lines that developing or defining requirements was requirements engineering. Others disagree. Some organisations use both terms requirements management and requirements engineering and consider that their understanding is the one and only true definition. Other organisations use definitions that completely contradict the understanding of others, and also consider that their understanding is the one and only true definition. Some use the CMMI definitions of requirements management and requirements development and combine these by using requirements engineering to encompass everything. So we use the term requirements management and engineering in an attempt to include all people, while acknowledging that there are a variety of definitions. At work we use whatever terminology our customers wish. There are more important battles to fight than who has the best words. People who get hung up on whose definition is correct, (or more normally the fight is who is incorrect!) should read A. A .Milne and learn from Winnie the Pooh; "We can use words to mean whatever we wish them to mean". As long as we understand each other we can work together. We advise the use of standards wherever possible. Where there is no single standard we must agree amongst ourselves.

Software Process: (see also Process). A set of activities, methods, practices, and transformations that people use to develop and maintain software and the associated products.

Stakeholder: A "stakeholder" is a group or individual that is affected by or in some way accountable for the outcome of an undertaking. Stakeholders may include project members, suppliers, customers, end users, and others.

Alternative definition: People who will be affected by the project or can influence it but who are not directly involved with doing the project work. Examples are managers affected by the project, process owners, people who work with the process under study, internal departments that support the process, customers, suppliers, and financial department.

Alternative definition: People who are (or might be) affected by any action taken by an organization. Examples are: customers, owners, employees, associates, partners, contractors, suppliers, related people or located near by.

Alternative definition: Any group or individual who can affect or who is affected by achievement of a firm's objectives

Test: (See Validation and Verification). The activity of checking correctness.

Verification: Although "verification" and "validation" at first seem quite similar in CMMI models, on closer inspection you can see that each addresses different issues. Verification confirms that work products properly reflect the requirements specified for them. In other words, verification ensures that "you built it right."

Validation: Validation confirms that the product, as provided, will fulfill its intended use. In other words, validation ensures that "you built the right thing."

#### 1.4 Structure of the Book

This book is divided into three parts. Part one is Requirements Management and Engineering: requirements management is greater than